# **Understanding Cryptography**

by Christof Paar and Jan Pelzl

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# Chapter 13 – Key Establishment

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These slides were prepared by Christof Paar and Jan Pelzl

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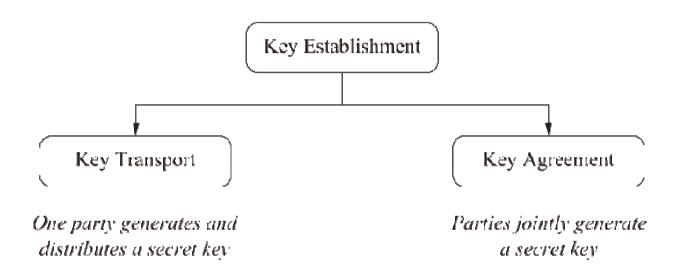
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### Introduction

- The n<sup>2</sup> Key Distribution Problem
- Symmetric Key Distribution
- Asymmetric Key Distribution
  - Man-in-the-Middle Attack
  - Certificates
  - Public-Key Infrastructure

### Classification of Key Establishment Methods



In an ideal key agreement protocol, no single party can control what the key value will be.

### Key Freshness

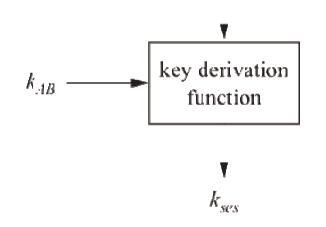
It is often desirable to frequently change the key in a cryptographic system.

Reasons for key freshness include:

- If a key is exposed (e.g., through hackers), there is limited damage if the key is changed often
- Some cryptographic attacks become more difficult if only a limited amount of ciphertext was generated under one key
- If an attacker wants to recover long pieces of ciphertext, he has to recover several keys which makes attacks harder

### Key Derivation

- In order to achieve key freshness, we need to generate new keys frequently.
- Rather than performing a full key establishment every time (which is costly in terms of computation and/or communication), we can derive multiple session keys k<sub>ses</sub> from a given key k<sub>AB</sub>.

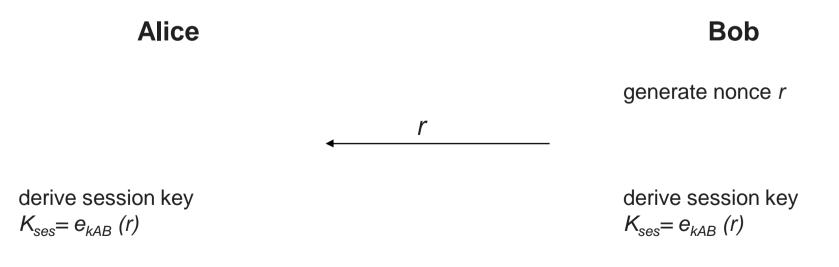


- The key k<sub>AB</sub> is fed into a key derivation function together with a nonce r ("number used only once").
- Every different value for r yields a different session key

### Key Derivation

The key derivation function is a computationally simple function, e.g., a block cipher or a hash function

Example for a basic protocol:



P

key derivation

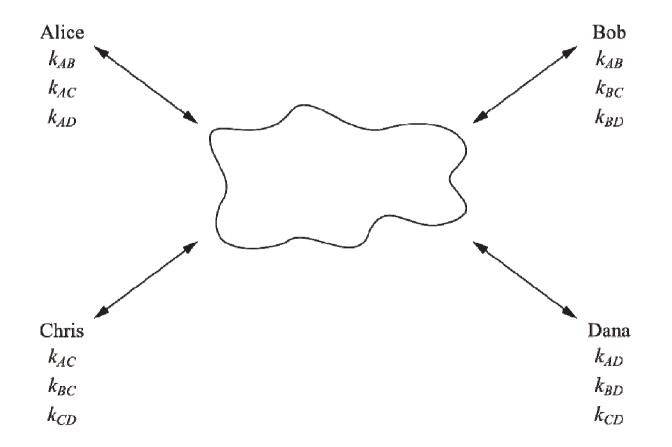
function

 $k_{scs}$ 

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### **The n<sup>2</sup> Key Distribution Problem**

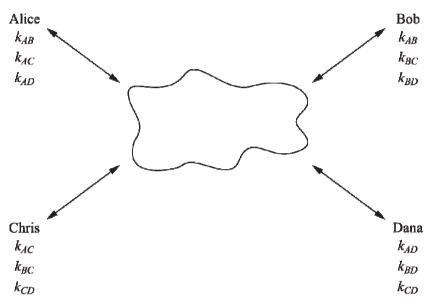
- Simple situation: Network with n users. Every user wants to communicate securely with every of the other n-1 users.
- Naïve approach: Every pair of users obtains an individual key pair



### The n<sup>2</sup> Key Distribution Problem

Shortcomings

- There are  $n(n-1) \approx n^2$  keys in the system
- There are n (n-1)/2 key pairs
- If a new user Esther joins the network, new keys k<sub>XE</sub> have to be transported via secure channels (!) to each of the existing usersa
- ⇒ Only works for small networks which are relatively static



Example: mid-size company with 750 employees

750 x 749 = 561,750 keys must be distributed securely

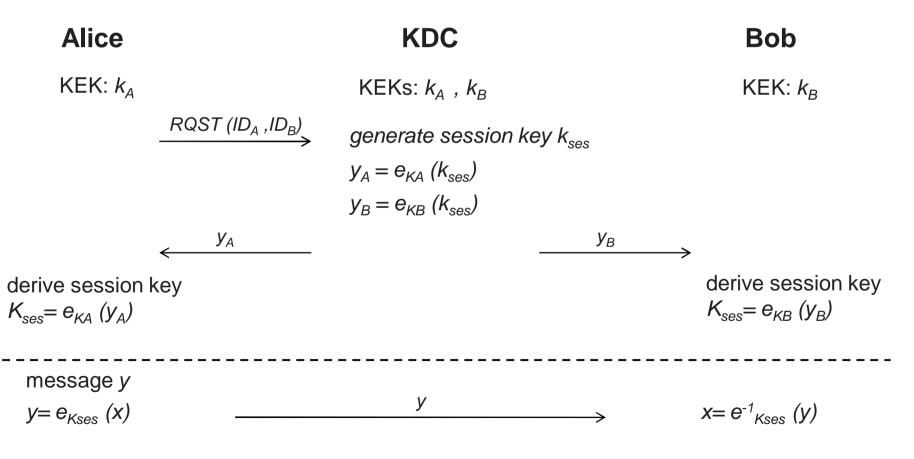
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### Symmetric Key Distribution

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### Key Establishment with Key Distribution Center

- Key Distribution Center (KDC) = Central party, trusted by all users
- KDC shares a key encryption key (KEK) with each user
- Principle: KDC sends session keys to users which are encrypted with KEKs



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### Key Establishment with Key Distribution Center

- Advantages over previous approach:
  - Only *n* long-term key pairs are in the system
  - If a new user is added, a secure key is only needed between the user and the KDC (the other users are not affected)
  - Scales well to moderately sized networks
- Kerberos (a popular authentication and key distribution protocol) is based on KDCs
- More information on KDCs and Kerberos: Section 13.2 of Understanding Cryptography

### Key Establishment with Key Distribution Center

Remaining problems:

- No Perfect Forward Secrecy: If the KEKs are compromised, an attacker can decrypt past messages if he stored the corresponding ciphertext
- Single point of failure: The KDC stores all KEKs. If an attacker gets access to this database, all past traffic can be decrypted.
- Communication bottleneck: The KDC is involved in every communication in the entire network (can be countered by giving the session keys a long life time)
- For more advanced attacks (e.g., key confirmation attack): Cf. Section 13.2 of Understanding Cryptography

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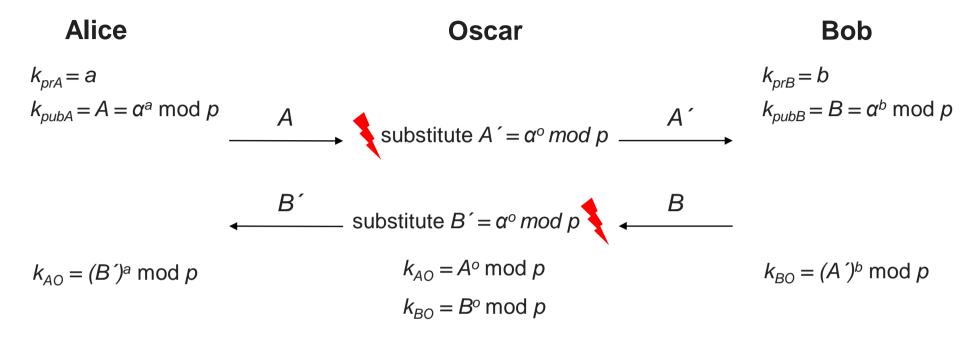
# Image: Compute common secretPublic parameters $\alpha, p$ BobAlicePublic parameters $\alpha, p$ BobChoose random private key<br/> $k_{prA} = a \in \{1, 2, ..., p-1\}$ Choose random private key<br/> $k_{prB} = b \in \{1, 2, ..., p-1\}$ Compute public key<br/> $k_{pubA} = A = \alpha^a \mod p$ ACompute public key<br/> $k_{pubB} = B = \alpha^b \mod p$ Compute common secretCompute common secret

 $k_{AB} = B^a = (\alpha^a)^b \bmod p$ 

Compute common secret  $k_{AB} = A^b = (\alpha^b)^a \mod p$ 

- Widely used in practice
- If the parameters are chosen carefully (especially a prime p > 2<sup>1024</sup>), the DHKE is secure against *passive* (i.e., listen-only) attacks
- However: If the attacker can actively intervene in the communciation, the man-in-the-middle attack becomes possible

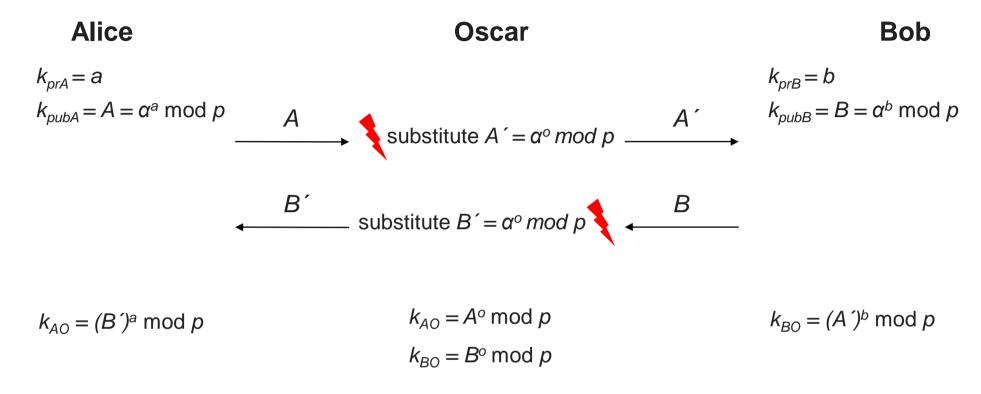
### Man-in-the-Middle Attack



- Oscar computes a session key  $k_{AO}$  with Alice, and  $k_{BO}$  with Bob
- However, Alice and Bob think they are communicationg with each other !
- The attack efficiently performs 2 DH key-exchanges: Oscar-Alice and Oscar-Bob
- Here is why the attack works:

Alice computes:  $k_{AO} = (B')^a = (\alpha^o)^a$ Oscar computes:  $k_{AO} = A^o = (\alpha^a)^o$  Bob computes:  $k_{BO} = (A')^b = (\alpha^o)^b$ Oscar computes:  $k_{BO} = B^o = (\alpha^a)^o$ 

### Implications of the Man-in-the-Middle Attack



Oscar has no complete control over the channel, e.g., if Alice wants to send an encrypted message x to Bob, Oscar can read the message:

$$y = AES_{kA,O}(x) \qquad \xrightarrow{y} \qquad \text{decrypt } x = AES^{-1}_{kA,O}(y) \qquad \qquad y' \qquad \text{re-encrypt } y' = AES_{kB,O}(x) \xrightarrow{y'} \qquad x = AES^{-1}_{kB,O}(y')$$

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### Very, very important facts about the Man-in-the-Middle Attack

- The man-in-the-middle-attack is not restricted to DHKE; it is applicable to any public-key scheme, e.g. RSA encryption. ECDSA digital signature, etc. etc.
- The attack works always by the same pattern: Oscar replaces the public key from one of the parties by his own key.
- The attack is also known as MIM attack or Janus attack



- Q: What is the underlying problem that makes the MIM attack possible?
- A: The public keys are not authenticated: When Alice receives a public key which is allegedly from Bob, she has no way of knowing whether it is in fact his. (After all, a key consists of innocent bits; it does not smell like Bob's perfume or anything like that)

Even though public keys can be sent over unsecure channels, they require authenticated channels.

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### Certificates

- In order to authenticate public keys (and thus, prevent the MIM attack), all public keys are digitally signed by a central trusted authority.
- Such a construction is called *certificate*

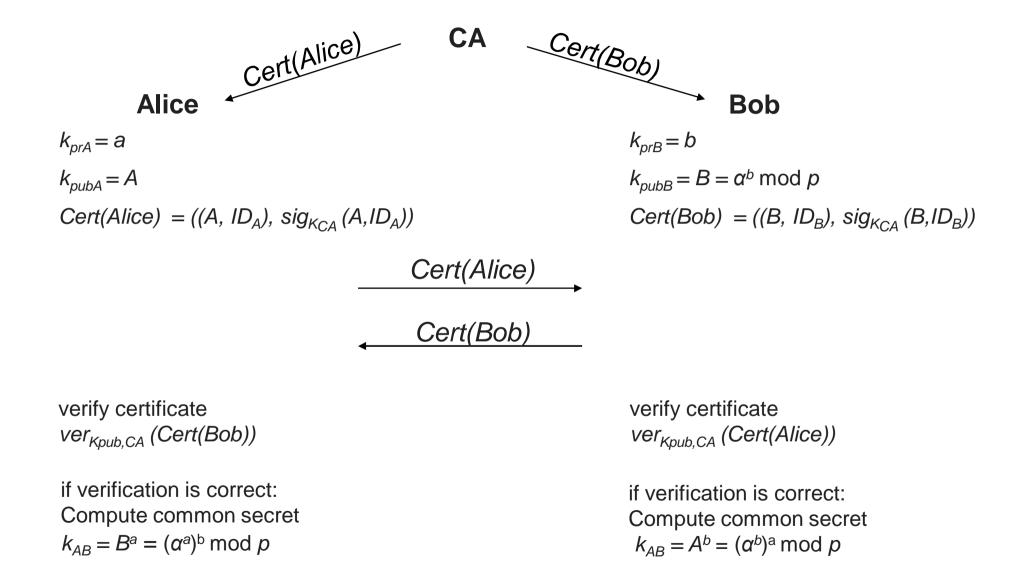
certificate = public key + ID(user) + digital signature over public key and ID

In its most basic form, a certificate for the key  $k_{pub}$  of user Alice is:

Cert(Alice) =  $(k_{pub}, ID(Alice), sig_{KCA}(k_{pub}, ID(Alice))$ 

- Certificates bind the identity of user to her public key
- The trusted authority that issues the certificate is referred to as certifying authority (CA)
- "Issuing certificates" means in particular that the CA computes the signature  $sig_{KCA}(k_{pub})$  using its (super secret!) private key  $k_{CA}$
- The party who receives a certificate, e.g., Bob, verifies Alice's public key using the public key of the CA

### Diffie–Hellman Key Exchange (DHKE) with Certificates



### Certificates

- Note that verfication requires the public key of the CA for ver<sub>Kpub,CA</sub>
- In principle, an attacker could run a MIM attack when  $k_{pub,CA}$  is being distributed
  - $\Rightarrow$  The public CA keys must also be distributed via an authenticated channel!
- Q: So, have we gained anything?
  After all, we try to protect a public key (e.g., a DH key) by using yet another public-key scheme (digital signature for the certificate)?
- A: YES! The difference from before (e.g., DHKE without certificates) is that we only need to distribute the public CA key once, often at the set-upt time of the system
- Example: Most web browsers are shipped with the public keys of many CAs. The "authenticated channel" is formed by the (hopefully) correct distribution of the original browser software.

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Public-Key Infrastructure

Definition: The entire system that is formed by CAs together with the necessary support mechanisms is called a public-key infrastructure (PKI).

### Certificates in the Real World

- In the wild certificates contain much more information than just a public key and a signature.
- X509 is a popular signature standard. The main fields of such a certificate are shown to the right.
- Note that the "Signature" at the bottom is computed over all other fields in the certifcate (after hashing of all those fields).
- It is important to note that there are two public-key schemes involved in every certificate:
  - The public-key that actually is protected by the signature ("Subject's Public Key" on the right). This was the public Diffie-Hellman key in the earlier examples.
  - 2. The digital signature algorithm used by the CA to sign the certificate data.
- For more information on certificates, see Section 13.3 of Understanding Cryptography

Serial Number
Certificate Algorithm: - Algorithm - Parameters
Issuer
Period of Validity: - Not Before Date - Not After Date
Subject
Subject's Public Key: - Algorithm - Parameters - Public Key
Signature

### Remaining Issues with PKIs

There are many additional problems when certificates are to be used in systems with a large number of participants. The more pressing ones are:

1. Users communicate which other whose certificates are issued by different CAs

- This requires cross-certification of CAs, e.g.. CA1 certifies the public-key of CA2. If Alice trusts "her" CA1, cross-certification ensures that she also trusts CA2. This is called a "chain of trust" and it is said that "trust is delegated".
- 2. Certificate Revocation Lists (CRLs)
  - Another real-world problem is that certificates must be revoced, e.g., if a smart card with certificate is lost or if a user leaves an organization. For this, CRLs must be sent out periodically (e.g., daily) which is a burden on the bandwidth of the system.

More information on PKIs and CAs can be found in Section 13.3 of Understanding Cryptography